

With a deep background in computer science, mathematical modeling, and humane communication, I make immediate and lasting contributions to teams developing software for diverse purposes. My experiences as an interdisciplinary scientist, a teacher, and a self-taught programmer make me sensitive to the ways that other people – whether collaborators or customers – think and communicate, and lead me to document my work carefully. I love style guides, code reviews, literature searches, and long hikes in the woods. I thrill to tricky technical problems that require insight and teamwork to solve. I am committed to using my skills and privileges to make the world a more just, sustainable, and creative place, and I seek opportunities to work with people that share that commitment.

Software Engineering & Research

- 2016, 2013 **Research Consultant** Rhode Island Hospital
(Bioengineering Lab,
Orthopaedics Dept)
- Diagnosed and resolved bugs in custom software triggered by topological artifacts in triangle meshes derived from MRI data. This enabled my client researchers to use a new and more sensitive technique for measuring cartilage thickness in pre-clinical trials for several years after my work.
 - Built an extensible GUI application to allow non-programmers to use a custom software pipeline for MRI data processing.
- 2015 **Graduate Researcher** Brown University
(Visualization Research Lab,
Computer Science Dept)
- 2006
- Designed a technique for model optimization in infinite-dimensional configuration spaces with both discrete and continuous parameters, supporting metaheuristics like simulated annealing.
 - Created a mathematical model of brain structure and a GPU-accelerated algorithm to render synthetic MRI images from it.
 - Collaborated across disciplines with scientists in Providence, RI; St. Louis, MO; Edinburgh; and Cape Town.
 - Made frequent presentations, including over 25 one-hour talks given to my research group and others.
- 2011 **Software Engineer** Google
- Designed, developed, and deployed the MapReduce back end of a customer-facing user interface for latency analytics, which went live on my final day.
- 2008 **Engineering Technician** Avid Technology
- 2002
- Researched and developed algorithms for video deinterlacing (machine learning), scene reconstruction (computer vision), and cryptographic steganography.
 - Earlier projects included video codec evaluation; development of in-house codec testing workflow software; migration of the full corporate codebase to the Visual Studio .net compiler; software refactoring and optimization; software quality assurance; and network and hardware construction and maintenance.
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Teaching

- 2016 **Instructor** Phillips Academy
(Math/Stats/CS Dept)
- 2015
- Taught AP CS, *Software Design*, *Computer Graphics*, and *Data Structures*.
 - Designed the graphics course from scratch: a bottom-up approach in Python/Numpy and WebGL.
 - Advised two teams, of three students each, on independent term-long projects: *PACTF* and *Combinatorial Optimization*.
- 2015 **Visiting Instructor** Carleton College
(Computer Science Dept)
- 2013
- Taught *Intro*, *Data Structures*, *Discrete Math*, *Algorithms*, and *Software Design*.
 - Designed and taught an elective: *Medical Image Analysis*. Significantly redesigned *Data Structures*.
 - Advised five student research assistants for two trimesters; advised three teams of seniors on two-trimester capstone projects; academic advisor for fourteen majors for one year. Managed undergraduate graders for most courses.
- 2013 **Instructor** Brown University
(Computer Science Dept)
- Taught *Intro to Computation for the Humanities and Social Sciences* and managed four undergrad TAs.
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Education

- 2015 **PhD in Computer Science** Brown University
- Dissertation: *A Multi-Scale Model of Brain White-Matter Structure and Its Fitting Method for Diffusion MRI*.
- 2008 **ScM in Computer Science** Brown University
- 2006 **B.S. with Distinction in Computer Science, B.S. in Mathematics** Duke University

Mentoring

- 2016 **Co-Lead Mentor** Code for Philly
- Mentored a cohort of 12 early-career software developers in the DatJawn project.
 - Designed a 20-week curriculum in version control theory, distributed systems, and software development.
- 2011 **Academic Mentor** New Urban Arts
- 2009 ◦ Mentored approximately a dozen high-school students in math and science at an open-door urban community art studio.
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Skills

Programming and Markup Languages

- Professional: C/C++, Matlab, Python/Numpy, LaTeX.
- Proficient: compliant HTML, CSS, Java.
- Familiar: GLSL, Make, Bash, Javascript, Go, SQL, PHP, Perl, SVG, SuperCollider, Processing.

Software and Libraries

- Professional: Debian/Ubuntu Linux, Mac OS X.
 - Proficient: Windows XP, Eclipse, Visual Studio, Photoshop, Inkscape.
 - Familiar: OpenGL, JUnit, Git, Subversion, CVS, ClearCase.
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Publications & Presentations

Journal Papers

- A. Gongvatana, R. Cohen, S. Correia, K.N. Devlin, J. Miles, H. Kang, H. Ombao, B. Navia, D.H. Laidlaw, and K.T. Tashima. “Clinical Contributors to Cerebral White Matter Integrity in HIV-Infected Individuals”. *Journal of Neurovirology*, 17(5):477–486, 2011 .
- R. Boller, S.A. Braun, J. Miles, and D.H. Laidlaw. “Application of Uncertainty Visualization Methods to Meteorological Trajectories”. *Earth Science Informatics*, 3(1–2):119–126, June 2010 .
- D.F. Keefe, D. Acevedo, J. Miles, F. Drury, S.M. Swartz, and D.H. Laidlaw. “Scientific Sketching for Collaborative VR Visualization Design”. *IEEE Transactions on Visualization and Computer Graphics*, 14(4):835–847, Jul–Aug 2008 .

Refereed Posters, Workshops, and Invited Talks

- J. Miles and D.H. Laidlaw. “Predicting DTI Tractography Uncertainty from Diffusion-Weighted-Image Noise”. Poster at ISMRM 2012.
- R. Boller, S. Braun, J. Miles, and D. Laidlaw. “Application of Uncertainty Visualization Methods to Meteorological Trajectories”. Talk at NASA/AGU Earth and Space Science Informatics Workshop, University of Maryland, Baltimore County. August 2009.
- J. Miles. “A Specialized Inter-Curve Similarity Measure for Agglomerative Diffusion MRI Streamline Clustering”. Invited talk at the NIH Section on Tissue Biophysics and Biomimetics. May 2009.
- J. Miles, R.A. Cohen, and D.H. Laidlaw. “Tradeoffs in Supersampling of DTI Metrics”. Poster at ISMRM 2009.
- J. Miles, D.F. Keefe, D. Acevedo, F. Drury, S.M. Swartz, and D.H. Laidlaw. “Teaching Science in Virtual Reality with a Freehand 3D Illustration”. Poster at IEEE InfoVis 2007.

Instructional Workshops

- J. Miles. “Regular Expressions, Text Processing, and Web Scraping”, a two-hour Python tutorial for research librarians at The Humanities and Technology Camp, New England at Brown University. October 2012.
- J. Miles. “Fibbly Math Patterns”, a one-hour classroom workshop for elementary- and middle-school-age students. Facilitated ten sessions total in Damariscotta, ME and Philadelphia, PA. November 2011 – January 2013.
- A. Gongvatana, J. Miles. “Diffusion MRI: Theory and Practice”, a three-hour workshop in the Biostatistics Program, Department of Public Health, Brown University. October 2010.